

Jumanji: Welcome to the Jungle

Twenty years after the events of the first film, four teenagers are at home playing on their computer console, when they suddenly find themselves sucked into the game's jungle setting. Upon transportation, they each become their selected adult avatar, complete with personalities and appearances very different to their own. Faced with the prospect of remaining in the game for other users to play with forever, the gang embark on a dangerous adventure to try and find their way back to the real world. To do so, they'll have to uncover long buried secrets, and perhaps change the way they think about themselves in the process.

- Design your own video game avatar.
- What weapons, abilities, strengths and weaknesses would you give them?
- What do you think will be most important to survive in a jungle video game environment?